



Please complete at least 6 of the activities. Bring in your Home Learning weekly to share your activities with the class/teacher.



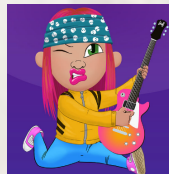
Research key events and times during the Anglo-Saxon period and make a timeline.

Explore the link between the Anglo-Saxon vocabulary and UK place names. Imagine you are an Anglo-Saxon invader who has just settled in Britain. Can you make up a name for your village or town using the Anglo-Saxon vocabulary. You could draw it and add phrases to describe items in it.

Anglo Saxon Runes - Can you write your own secret message using the runic alphabet?



Practice your spelling patterns and rules and complete your mental maths.



Find out 5 interesting facts about King Arthur.

Invasion, Invasion!

Home Learning
Autumn 1 Term

Make a 3D model of an Anglo-Saxon village using junk materials, building bricks or other available resources.



You can send home learning to
rmullarkey@leverhouse.net,
aaspin@leverhouse.net or
leccles@leverhouse.net

Craft your own Anglo-Saxon artefact. Use clay or modelling dough to make a vase, card and craft materials to make a weapon or helmet or maybe an item of jewellery using beads and gold foil. Try to make your item look as authentic as possible.



Write a diary entry from King Arthur's point of view, describing the day you pulled the sword out of the stone and include what happened next.



Forest School: Make your own Anglo-Saxon outfit to be worn at a Forest School session. Research what Anglo-Saxons wore.



Read your home readers, bug club and library books frequently.
READING = CLEVERNESS

